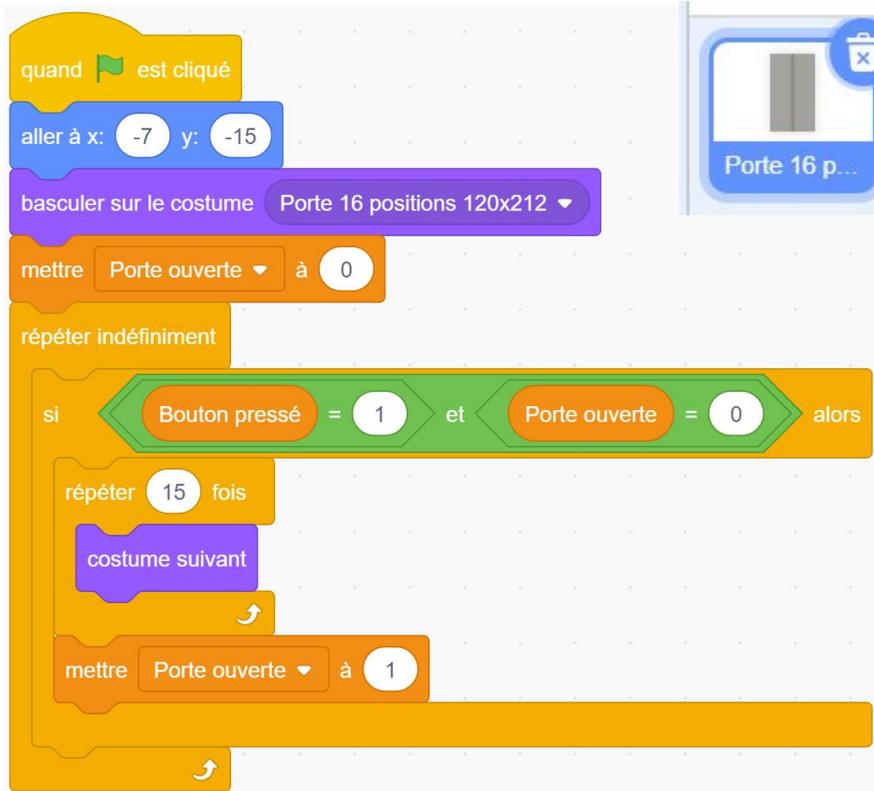
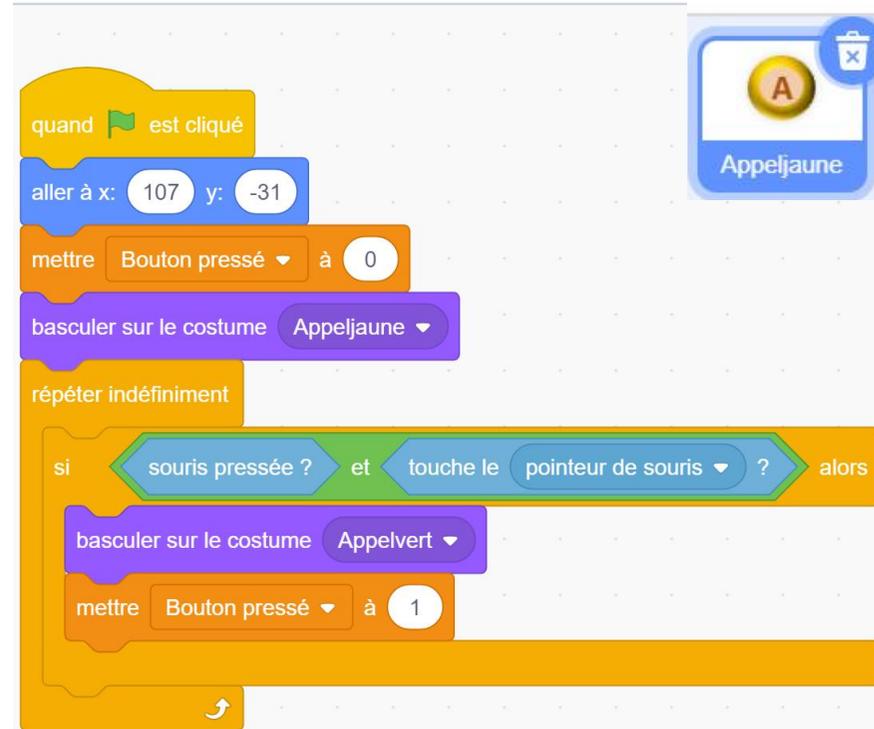


Correction Ascenseur



Script for the elevator door:

- when green flag clicked
- go to x: -7 y: -15
- switch to costume: Porte 16 positions 120x212
- set Porte ouverte to 0
- repeat indefinitely
 - if Bouton pressé = 1 and Porte ouverte = 0 then
 - repeat 15 times
 - next costume
 - set Porte ouverte to 1



Script for the elevator call button:

- when green flag clicked
- go to x: 107 y: -31
- set Bouton pressé to 0
- switch to costume: Appeljaune
- repeat indefinitely
 - if mouse pressed? and touch the pointer of mouse? then
 - switch to costume: Appelvert
 - set Bouton pressé to 1

